Virtual Reality Project Development Outline

Describe your vision through the VR app development

Where does the user start?

_____
_____
_____

Which actions does the user take?

_____
_____
_____

How much time does the user spend with your virtual reality app?

_____
_____
_____

How will your project make the employee's life better?

_____
_____
_____

Production

What is the topic or scenario?

_____
_____
_____

Objective statement (What will the application accomplish?)

_____
_____
_____

Introduction: (Introduce the topic)

_____
_____
_____
_____

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Body: (Break the content into logical pieces or steps)

_____

_____

_____

_____

_____

_____

Conclusion: (Tell them what you told them, then close)

_____

_____

_____

_____

_____

Where does the virtual training take place?

_____

Will you use a human trainer? (film recorded) _____

Will you use a virtual trainer? (animated 3D model) _____

How long does the current training method take? _____

Does your content involve…

Any sudden or drastic movement of the user?

_____

The need to move from environment to environment?

_____

The need to move from area to area within the same environment?

_____

Situations too dangerous to safely perform for training?

_____

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Does the app require…

A physical controller (other than the system's native controller) to interact?

_____

* After completing the form, please "save as" to rename the form

"yourCompanyName_vr_outline.pdf" (ex. digitalbuckeye_vr_outline.pdf) and email to

sales@digitalbuckeye.com

Or...

If written, please scan the document, then rename and send via sales@digitalbuckeye.com

Or...

* Please visit digitalbuckeye.com and follow the links to our VR Project Document Form. Here you will be

able to upload images, videos, sketches etc, along with your contact information to help explain your

project.

You can upload a filled out form of this document as well.