

Virtual Reality Project Development Outline

Describe your vision through the VR app development
Where does the user start?
Which actions does the user take?
How much time does the user spend with your virtual reality app?
How will your project make the employee's life better?
<u>Production</u>
What is the topic or scenario?
Objective statement (What will the application accomplish?)
Introduction: (Introduce the topic)



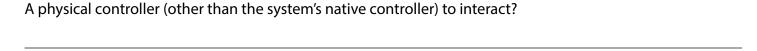
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Body: (Break the content into logical pieces or steps)
Conclusion: (Tell them what you told them, then close)
Where does the virtual training take place?
Will you use a human trainer? (film recorded)
Will you use a virtual trainer? (animated 3D model)
How long does the current training method take?
Does your content involve
Any sudden or drastic movement of the user?
The need to move from environment to environment?
The need to move from area to area within the same environment?
Situations too dangerous to safely perform for training?



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Does the app require...



* After completing the form, please "save as" to rename the form

"yourCompanyName_vr_outline.pdf" (ex. digitalbuckeye_vr_outline.pdf) and email to sales@digitalbuckeye.com

Or...

If written, please scan the document, then rename and send via sales@digitalbuckeye.com

Or...

* Please visit digitalbuckeye.com and follow the links to our VR Project Document Form. Here you will be able to upload images, videos, sketches etc, along with your contact information to help explain your project.

You can upload a filled out form of this document as well.